



# User Manual

C Path Finder

## Contents

User Manual.....	2
Minimum System Requirements .....	2
Recommended System Requirements.....	2
Downloading the installer .....	2
Running the Installer.....	4
Installing the application.....	4
Running the Application.....	9
Uninstalling the Application.....	14
Troubleshoot.....	15

## User Manual

C Path Finder is a unit test case generator intended for C programmers. Therefore, it is assumed that the user has experience of running general IDE.

### Minimum System Requirements

Processor - Dual core 2.0 GHz Processor

Ram - 2 GB DDR3

JDK/JRE – 10 or later versions

Hard Disk – Minimum 50 MB available Hard Drive for Installation

Operating System – Windows 7 or higher

### Recommended System Requirements

Processor – Intel Core i7 (6<sup>th</sup> Generation or upwards)

Ram - 8 GB DDR3

JDK/JRE – 10 or later versions

Hard Disk – 100 MB available Hard Drive for Installation

Operating System – Windows 7 or higher

### Downloading the installer

Interactive windows Installer can be downloaded from <https://github.com/Sajed49/C-Path-Finder/releases/tag/1.0.0>.

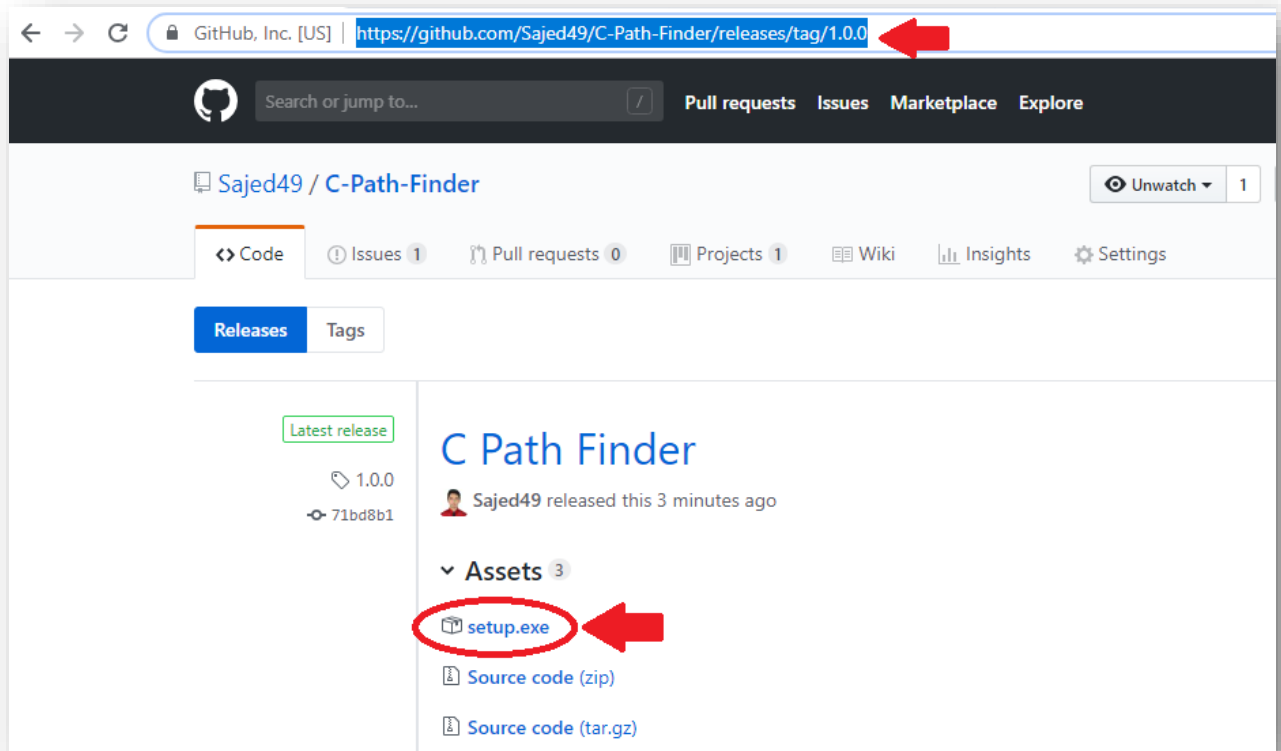
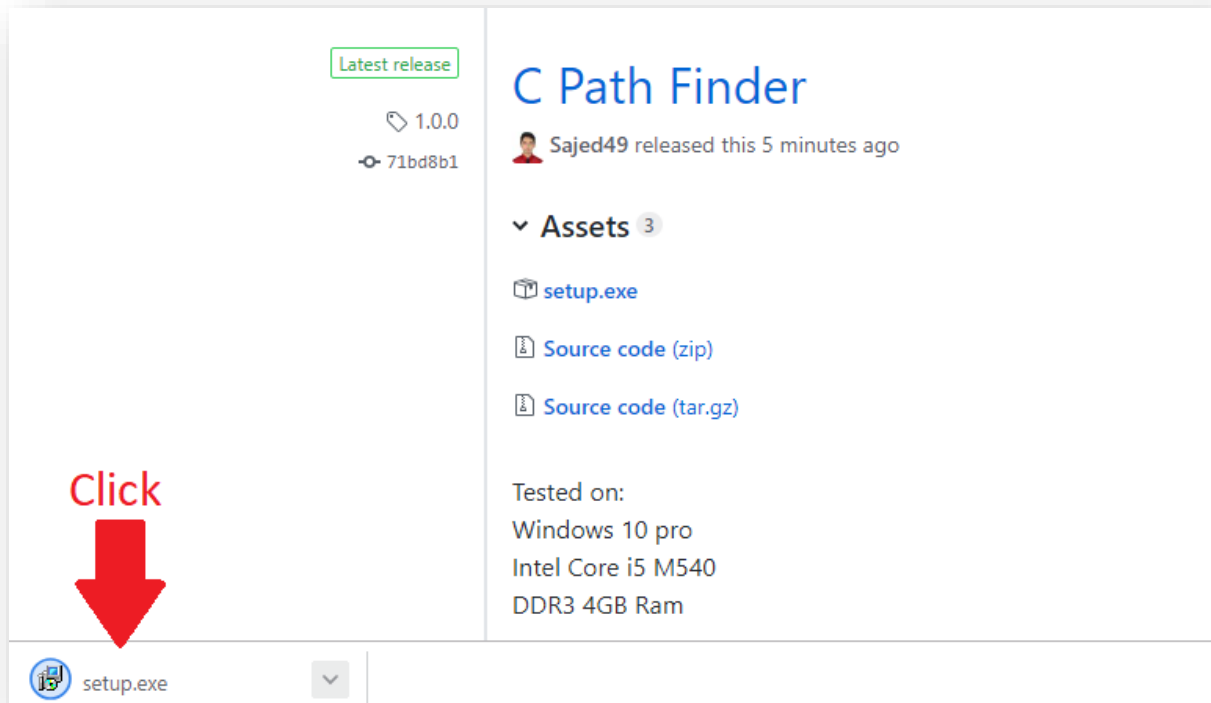


Figure 1: Download from website

## Running the Installer

The downloaded installer can be run as windows executable.



**Figure 2: Executable File**

## Installing the application

In the following, step by step installation process are shown with figure. The user can customize the installation path as provided in our requirement. Moreover, User can choose whether to create a desktop shortcut icon.

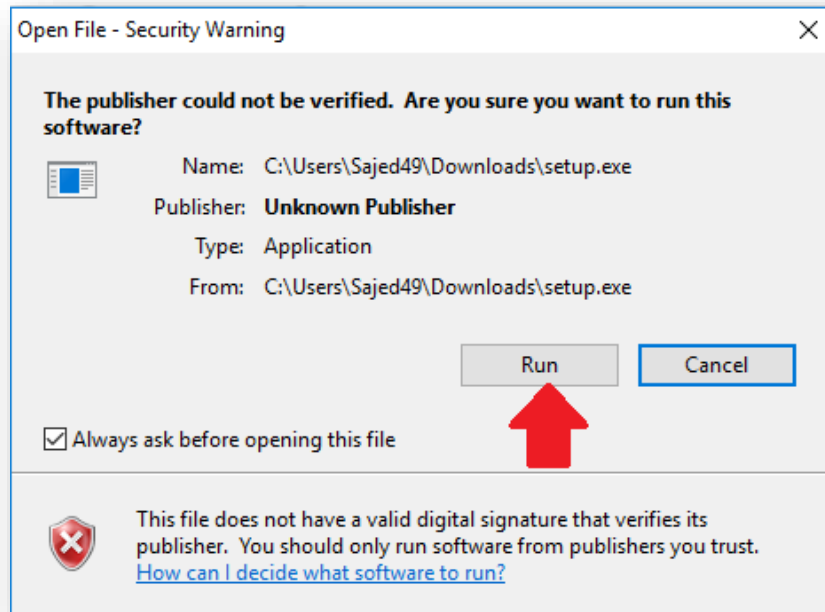


Figure 3: Installation permission 1

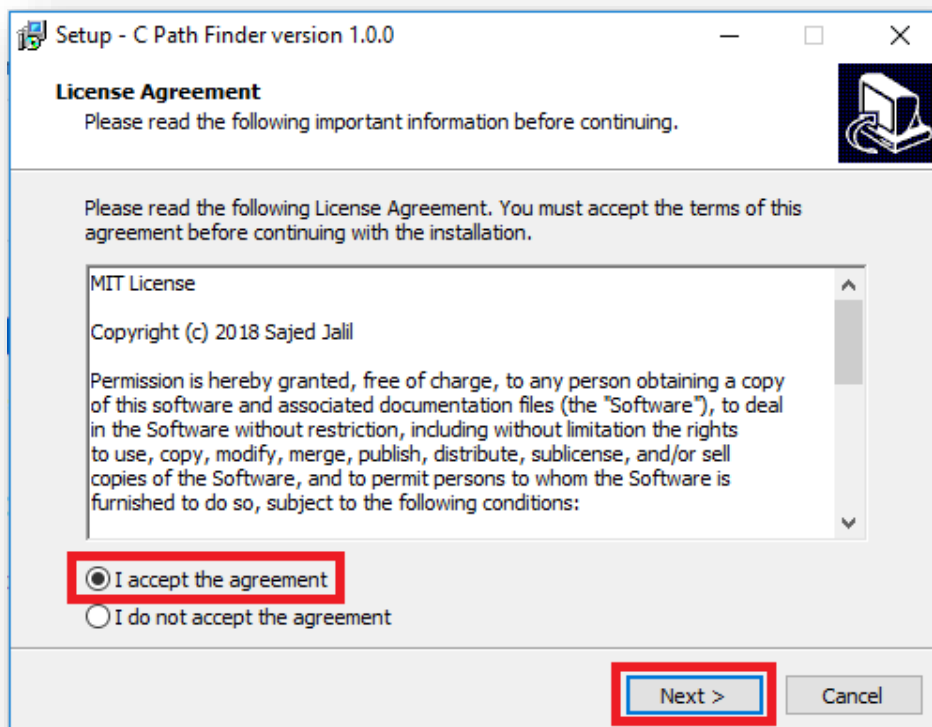
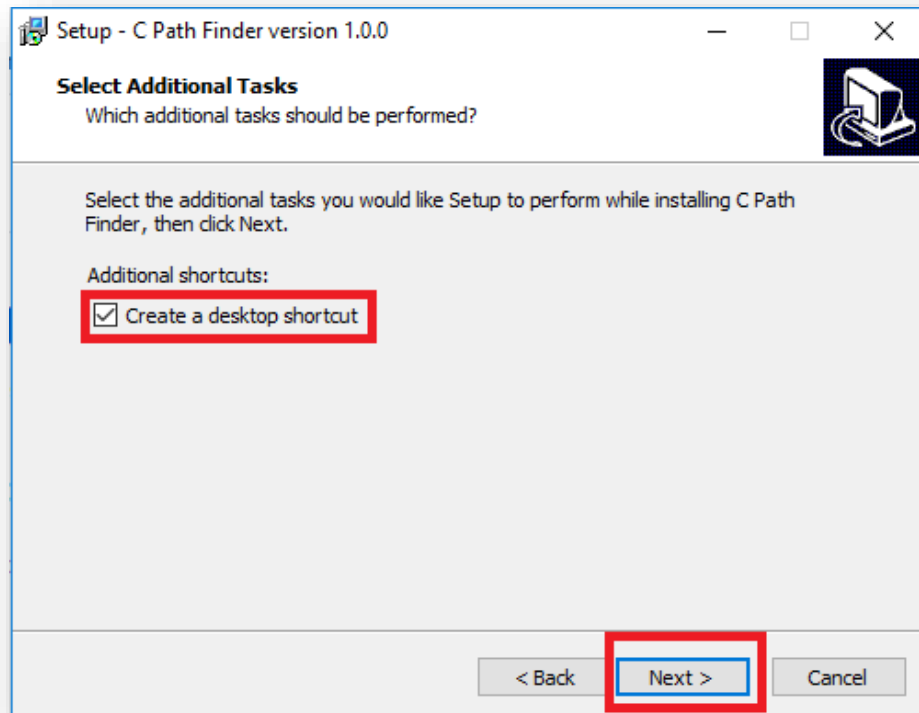
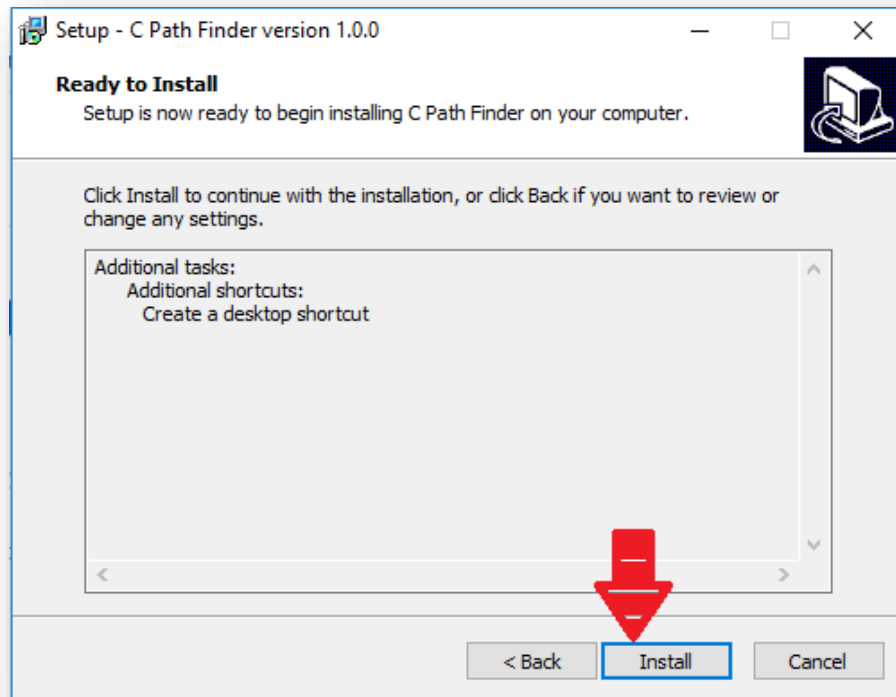


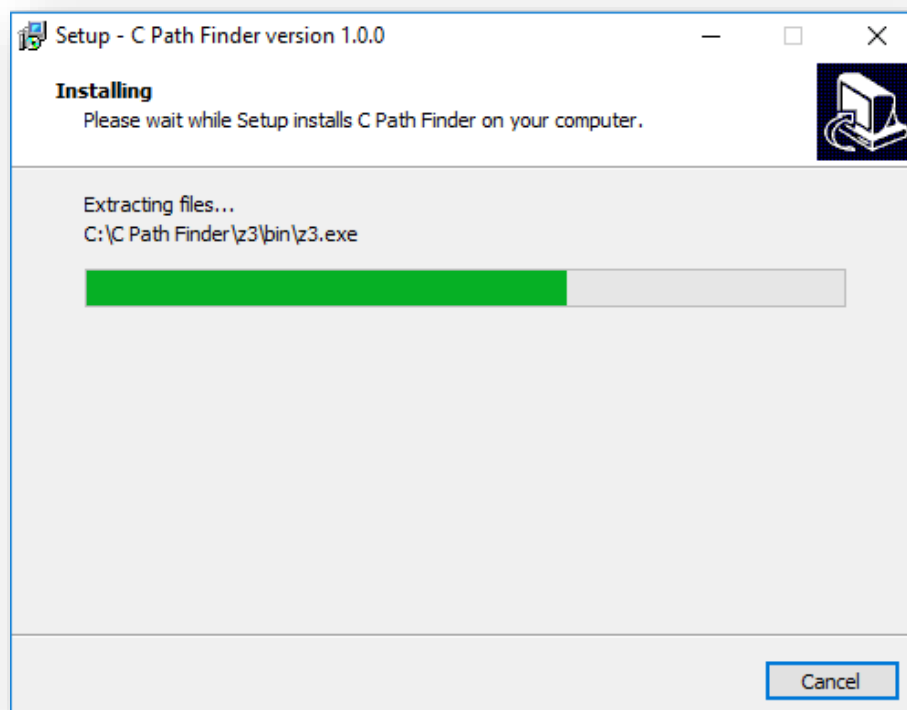
Figure 4: License Agreement



**Figure 5: Desktop Shortcut**

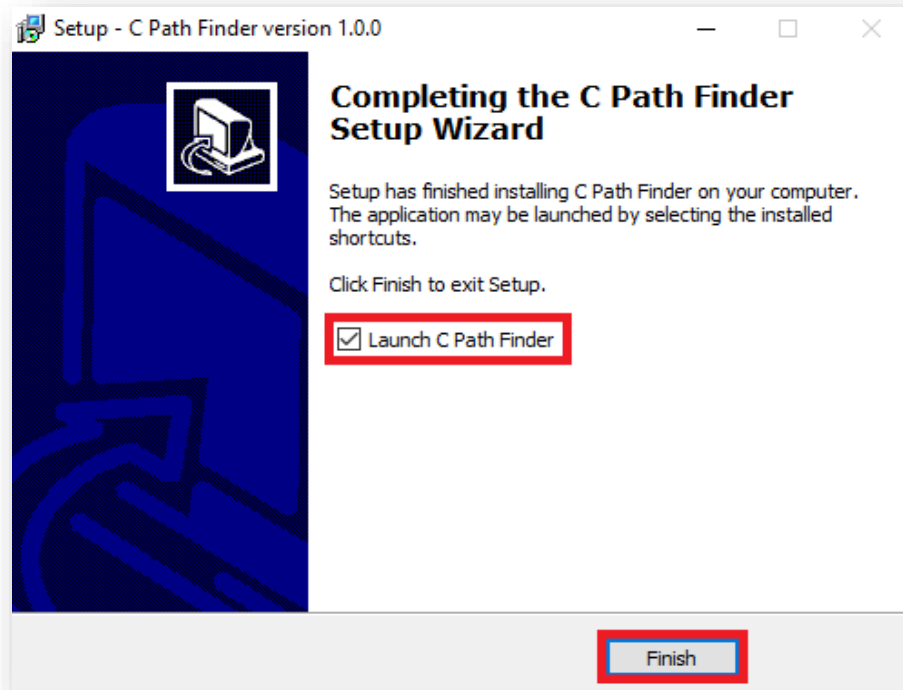


**Figure 6: Install button**



**Figure 7: Installation on progress**





**Figure 8: Installation completed**

Add path up to z3/bin/ from the installation directory to the system path variable of windows.

## Running the Application

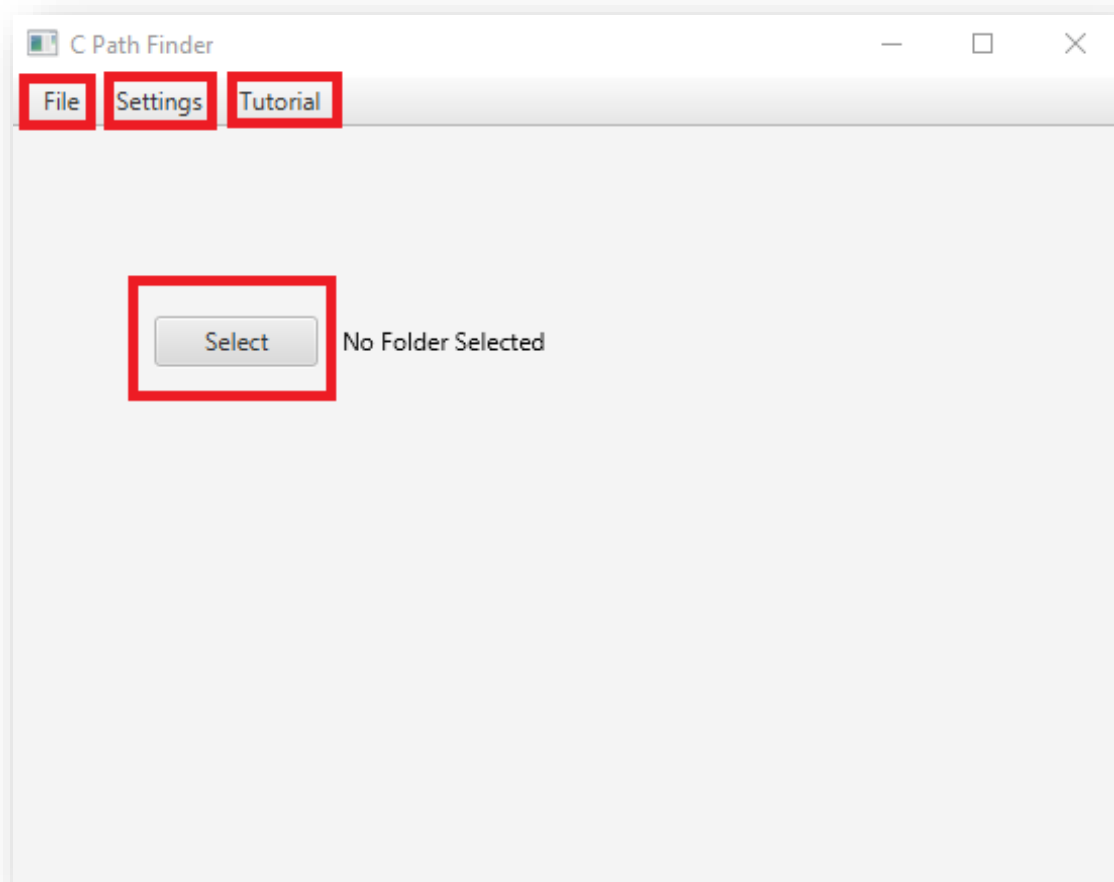
The application can be launched from desktop shortcut or the installation directory.



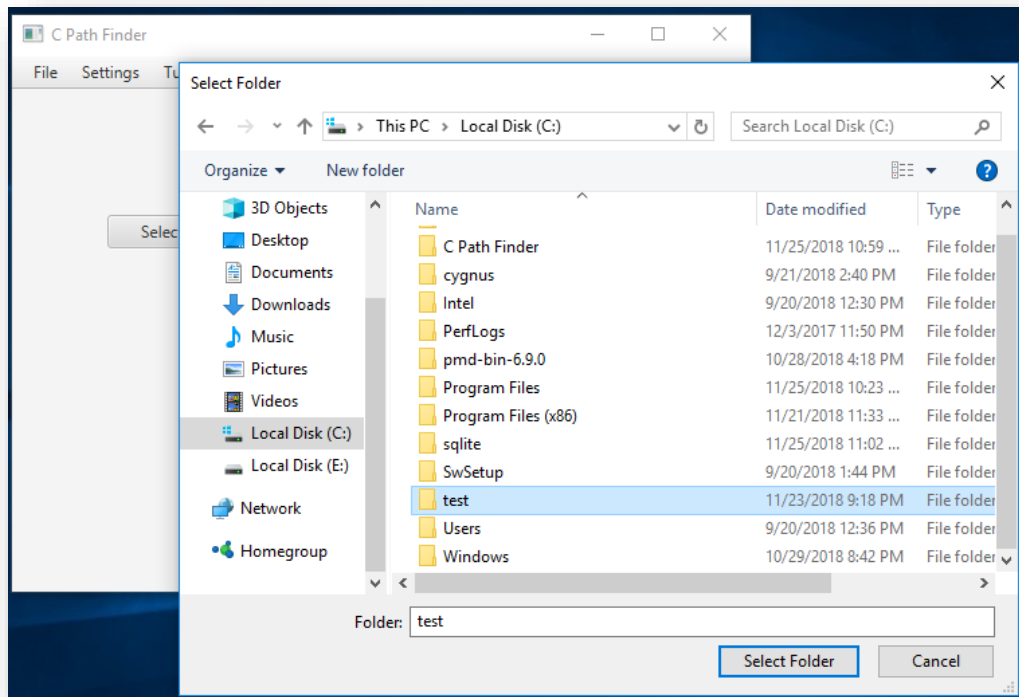
**Figure 9: Launching from shortcut icon**

From the **File** option we can open system explorer. From the **Settings** we can change the result generation directory. **Tutorial** menu opens the user manual for the application. To import the test files, we simply have to click the **select** button.

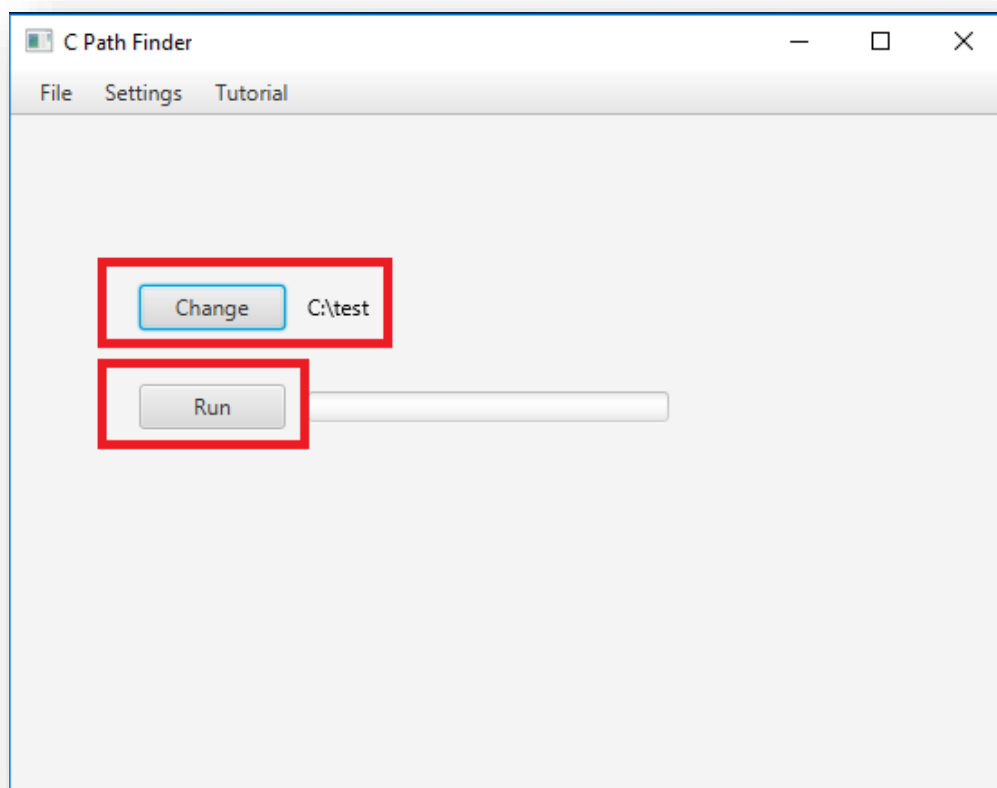
After selection a system explorer view will pop up. From there we have to select the input directory where C source codes are located. In our example, the folder is located in C drive named as **test**.



**Figure 10: Application basics**



**Figure 11: Source File Selection**



**Figure 12: Running Source Files**

After selection, we can change the test files or run the test files. When the processing is completed, the progress bar will be filled and a new button named open result will be shown. WE can re-run the source files. In that case, run will use **memorized execution** technique. **Open Result** button will pop up the result directory containing testcases in txt file format.

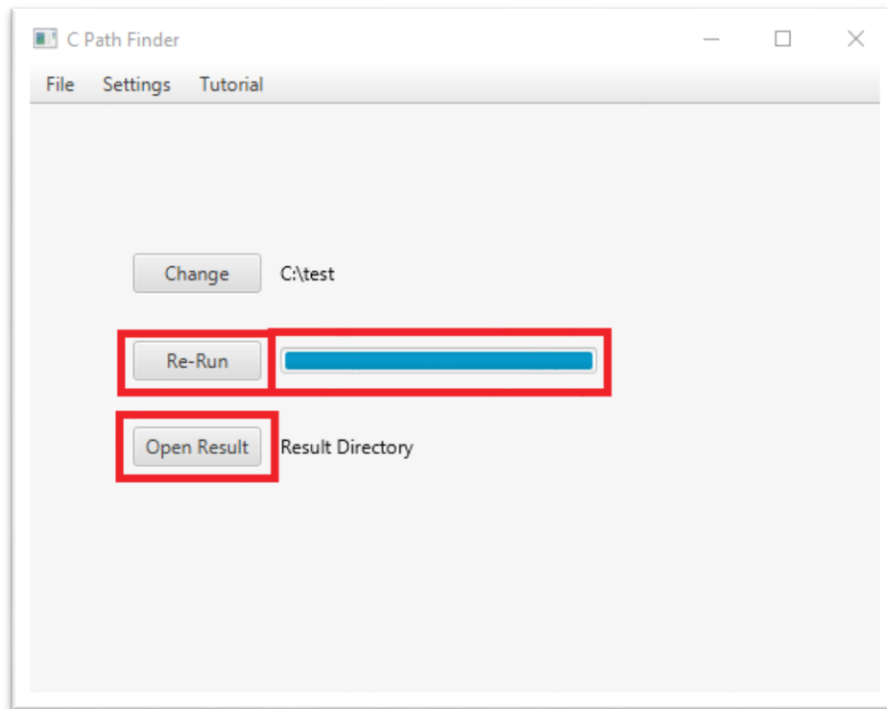


Figure 13: Progress Bar and Result

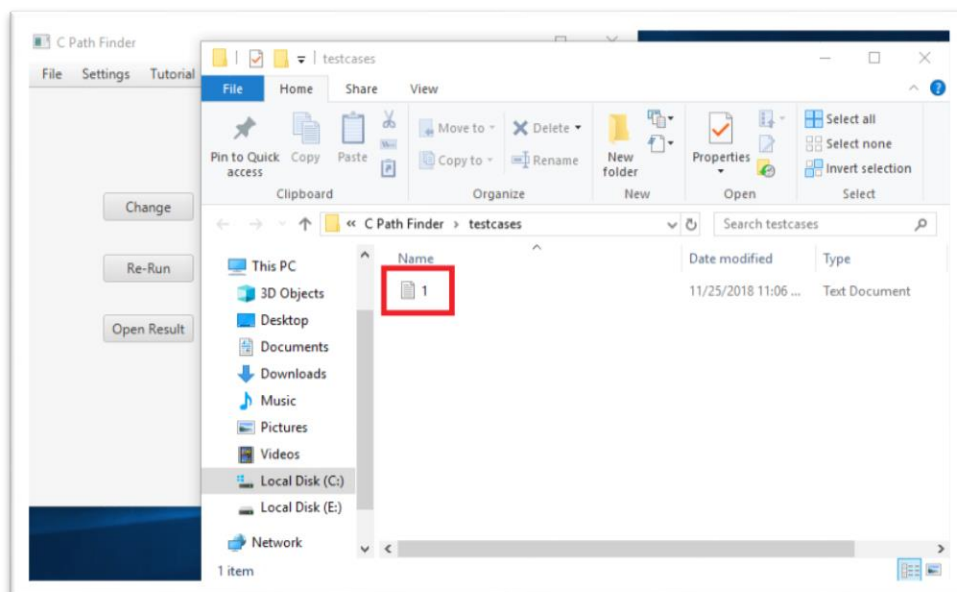


Figure 14: Result Output Directory

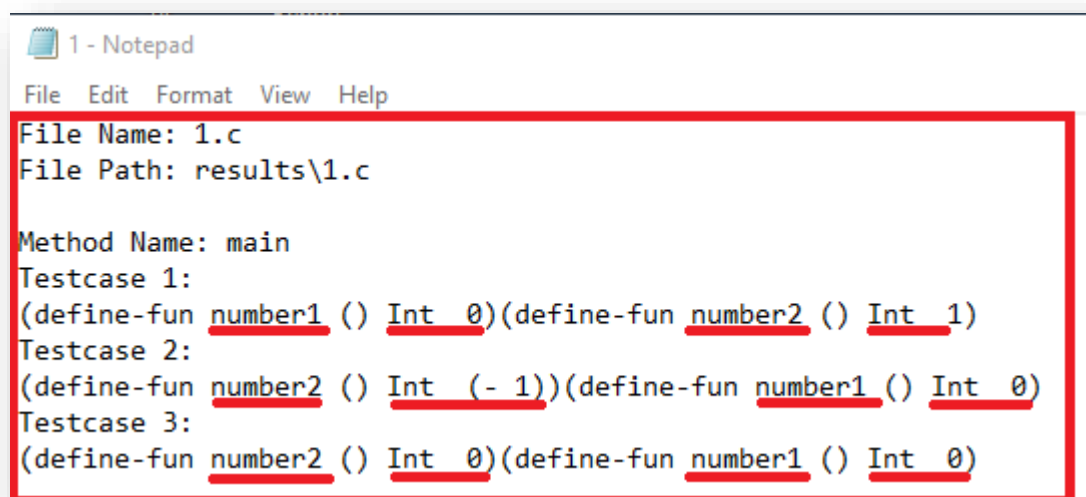
This figure below shows the sample test code for the file name 1.c . The source code had three possible paths. WE can see in the next result figure that our program could completely detect three paths and successfully generated test case that traverse these three paths.

```
#include <stdio.h>

int main(void)
{
    int number1, number2;
    printf("Enter two integers: ");
    scanf("%d %d", &number1, &number2);

    if (number1 >= number2)
    {
        if (number1 == number2) printf("Result: %d = %d", number1, number2);
        else printf("Result: %d > %d", number1, number2);
    }
    Else printf("Result: %d < %d", number1, number2);
    return 0;
}
```

Figure 15: Input Test Code



1 - Notepad

File Edit Format View Help

File Name: 1.c  
File Path: results\1.c

Method Name: main

Testcase 1:  
(define-fun number1 () Int 0)(define-fun number2 () Int 1)

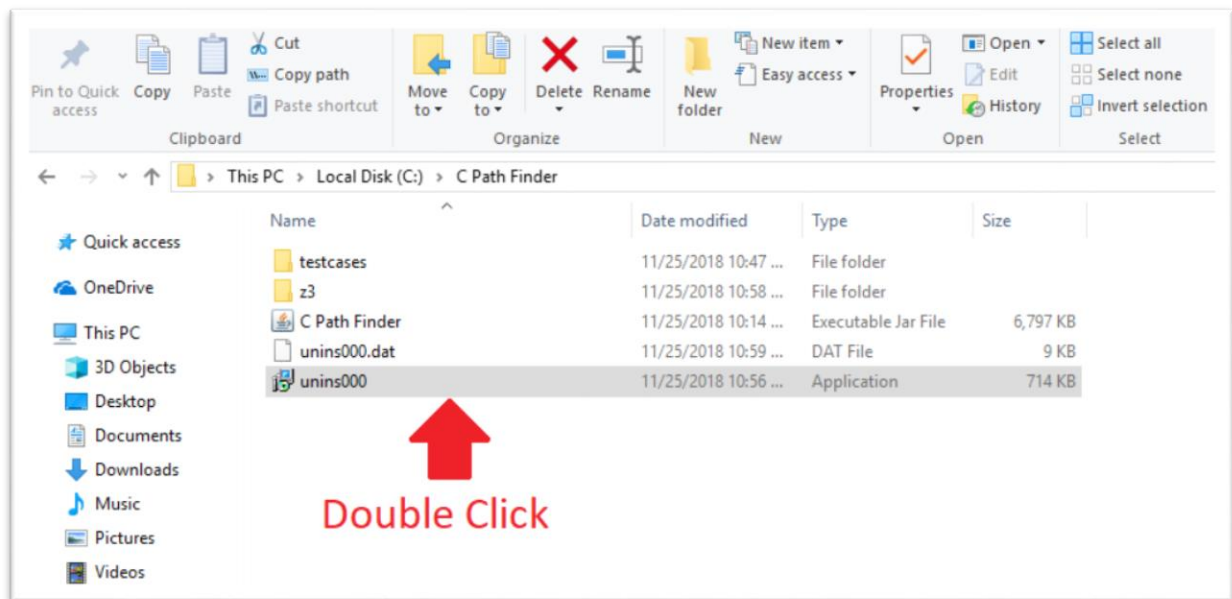
Testcase 2:  
(define-fun number2 () Int (- 1))(define-fun number1 () Int 0)

Testcase 3:  
(define-fun number2 () Int 0)(define-fun number1 () Int 0)

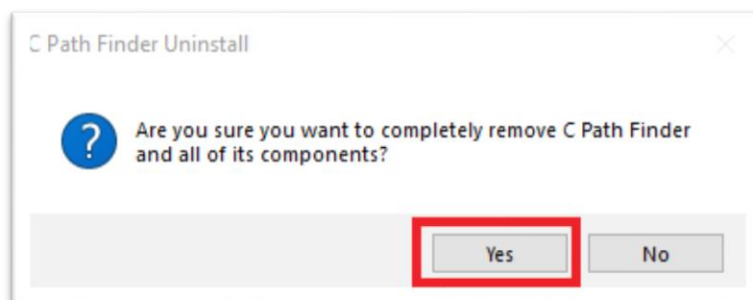
Figure 16: Generated Test Cases

## Uninstalling the Application

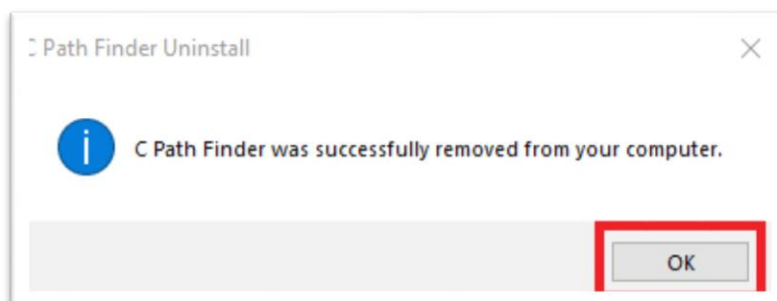
Besides interactive installation feature, we have also added uninstallation feature in our application. The following shows the steps of uninstallation process.



**Figure 17: Uninstallation Steps**



**Figure 18: Confirm Uninstallation**



**Figure 19: Uninstallation Completed**

## Troubleshoot

1. For any test generation related problems, please uninstall the application and install again.
2. Logs can be viewed for deeper insight.
3. For further problems, please raise an issue in GitHub repository or mail us at [bsse0714@iit.du.ac.bd](mailto:bsse0714@iit.du.ac.bd)